AmiTCP-Demo 4.0 TCP/IP protocol stack

AmiTCP/IP is the most videly used TCP/IP protocol stack for the Amiga. AmiTCP/IP utilizes the standard Sana-II network device drivers and provides an application level socket interface to the Internet protocol suite as an Amiga shared library.

AmiTCP/IP is propiertary, copyrighted product of the NSDi - Network Solutions Development Inc, Finland. See the file 'LICENCE' included in the archive for the licence conditions.

This is the demonstration version of the AmiTCP/IP 4.0.

* About the Commercial AmiTCP/IP Version

The commercial version of AmiTCP/IP 4.0 includes:

- Enchanced version of AmiTCP:
 - Frendlier logging system with global filter etc.
 - Cache for name server replies
 - Sana-II 2.0 support
 - Full BOOTP support
 - Access control for server programs
 - Optimized version for '20 and up
- Automatic BOOTP configuration utility
- Printed & online User Manual
- Technical support via email, fax and normal mail

All the new features in the future will be added to the commercial version only.

Author: AmiTCP/IP Group Path: AmigaLibDisk1060:Programs/AmiTCP4_Demo/

=========

Term 4.3 Very nice terminal program.

A telecommuncations program designed for use with any Commodore-Amiga computer running Kickstart 2.04 or higher. Its features include:

- * Fast built-in VT-220 terminal emulation
- * Support for custom terminal emulation modules following the `XEM 2.0' standard
- * Operates in any display environment, supports all screen display modes
- * Support for file transfer modules following the `XPR' standard
- * File- and printer-capturing functions
- * Review-buffer support
- * Powerful phone book and dialing functions
- * `Amiga User Interface Style Guide' conformant user interface
- * Online-help (requires AmigaGuide package)
- * Built-in `ARexx' interface
- * File upload list, which permits selecting the files to be transferred before the upload is started.
- * Login script learn mode.
- * Built-in keyword/response parser which makes it possible to have `term' respond to BBS prompts and such with the user name, password, etc. without having to program the ARexx interface.
- * Interface for external programs to rendezvous with `term', taking over serial I/O processing (such as `HydraCom').

Due to it's size, we had to split Term and spread it over 4 Disks:

Disk 1061:

Term4.3/ : Complete installation, with needed Libs and Fonts.

Term4.3Libs : XPR-Transfer Libraries

Diskette 1062:

Term4.3Catalogs : Catalog-Files to make Term speaking your language.

Term4.3Docs : Complete Documentation of all Term-related files, such as XPR-Libs

Term4.3PS : Term-Docs in PostScriptÆ format.

Diskette 1063: Term4.3Source : Complete Sourcecode for Term.

Diskette 1064: Term4.3aPatch : Bugfix for Term4.3 -> Term4.3a

Term4.3DVI : Docs in DVI-format.

Term4.3Extras : Goodies, Rexx Scripts, HydraCom and more.

The '030 Version of Term was too big for the disks. Sorry! You can order the '030 Version from us for the usual fees (\$2.50 + shipping)

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1061:Programs/Term4.3/

Term4.3Catalogs : Catalog-Files to make Term speaking your language.

Author: Olaf `Olsen' Barthel

Path: AmigaLibDisk1062:Programs/Term4.3Docs

Term4.3Docs : Complete Documentation of all Term-related files, such as XPR-Libs

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1062:Programs/Term4.3Docs

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Term4.3PS : Term-Docs in PostScriptÆ format.

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1062:Programs/Term4.3Docs

Term4.3Source Complete Sourcecode for Term.

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1063:Programs/Term4.3Source

Term4.3aPatch Bugfix for Term4.3 -> Term4.3a

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1064:Programs/Term4.3aPatch

Term4.3DVI Docs in DVI-format.

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1064:Programs/Term4.3DVI

Term4.3Extras Goodies, Rexx Scripts, HydraCom and more

Author: Olaf `Olsen' Barthel Path: AmigaLibDisk1064:Programs/Term4.3PS

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CCC 0.9 Destroy a large city with your monster

You guide a monster on its career of trashing a large city. Your objective; to destroy as much of the city as possible before your monster is destroyed by the military. The game is keyboard controlled for one player.

Choice of monsters and different weapon types. This is an update from version 0.2 to 0.8

Author: Ronald F. Picardi Path: AmigaLibDisk1065:Programs/CCC/

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AirTaxi ?.? SpaceTaxi clone for 25MHz+, 1m+ chip

AirTaxi is a SpaceTaxi clone for 1-5 players which uses a 4-joystick parallel adapter for players 4 and 5. A very entertaining, colorful and noisy game with multiple levels.

Author: David May Path: AmigaLibDisk1066:Programs/AirTaxi/ _____

Type1 1.4 PostScript font engine

Postscript Type1 fonts on the Amiga - (at last!)

The files in this distribution implement a Postscript Type1 font engine for the Amiga. It is designed as a shared library that does for type1 fonts what 'bullet.library' does for compugraphic fonts. In addition, a program 't1manager' is included, which is required to install, remove, and preview type1 fonts. Includes 68000 and 68030+882 versions.

Author: Amish S. Dave Path: AmigaLibDisk1067:Programs/Type1/

Yak 2.0fl8 A multipurpose commodity

Yak stands for "Yet Another Kommodity" and is a mouse/window manipulation program along the same lines as DMouse, MightyMouse etc.

Yak has the following features:

- o AutoPoint (sunmouse) that only activates when mouse stops can also specify which screens to include/exclude. (Compatible with popup-menu type programs)
- o AutoPop windows (bring them to front) when they're auto-activated;
- o KeyActivate windows (when key pressed);

- o Activate windows when menu button pressed;
- o Click windows to front or back; may also specify which screens/windows to include/exclude.
- o Cycle screens with mouse;
- o Mouse and Screen blanking (hotkey blanking too);
- o Extensible hotkey system (like FKey's) with actions to:

Execute a CLI Command or an ARexx script; Insert text (with embedded hotkeys); Insert date (in custom format if locale present); Close/Zip/Shrink/Enlarge windows; Move/Cycle screens and windows; Activate Workbench; Blank display; Pop up a palette on front screen (needs reqtools); Menu shortcut

- o KeyClick with adjustable volume;
- o No Click option (for drives).
- o Wildstar option (like StarBurst) lets you use '*' as wildcard.
- o Optional on-screen Applcon to bring up preferences window.

Look familiar? It's a combination of the AutoPoint, ClickToFront, Blanker and IHelp/FKey standard commodities (on the Extras disk) with a hint of KCommodity and DMouse thrown in.

Fully localized when running OS 2.1 or more!

And it's quite small!

Author: Gall Marziou Philippe Bastiani Path: AmigaLibDisk1068:Programs/Yak/ _____

AddressBook 0.32 A new address database using MUI

Address-Book is yet another address utility. But it has some useful features:

- Address-Book is GIFTWARE (there are no limitations).
- Address-Book uses MUI (nice gui).
- Multi addresses for any entry (very useful for students).
- Multi phonenumbers for any address.
- Multi E-Mail's for any entry.
- Arexx Support via Server.

- etc.

Author: Joerg Krause Path: AmigaLibDisk1068:Programs/AddressBook/

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ARexxAppList1995.01.30 List of 425 programs that support ARexx.

The ARexx Application List. A list (plain text) of approximately 425 Amiga programs that support ARexx, with brief descriptions of their capabilities. Updates are posted in the USENET newsgroup comp.sys.amiga.applications.

Author: Daniel J Barrett Path: AmigaLibDisk1069:Programs/ARexxAppList/

SmokeEmPoker 1.4.1 Multi-player draw poker game.

Play draw-poker against five opponents at once (not 'video' poker).

Easy-to-use graphic interface, configurable preferences, multi-tasking and system-friendly. Version 1.4.1 adds stats graphing, key shortcuts, sound effects, bug fixes, and more prefs. Requires WB 2.x or later, at least 2 megs of memory, WB overscan, speech requires Amiga speech software. BeerWare by Dave O'Brien.

Author: Dave O'Brien (dave.obrien@sybase.com) Path: AmigaLibDisk1069:Programs/SmokeEmPoker/

PhxLnk 4.15 AmigaDOS module linker

PhxLnk supports all features of a standard Amiga-DOS linker (like BLink), except of overlay hunks and automatic link vectors (ALV).

Implemented functions:

o Links object files and libraries (SAS/C extended libraries also)

o Sections may be forced to Chip-memory

o Small Code, Small Data

o SAS/C-Blink Small Data compatibility available

o '_MERGED' sections are recognized automatically (and coalesced like Small Data sections)

o Symbolic and Source Level Debugging (PowerVisor compatibility included)

o Debug blocks are removed on request

o Deletes empty sections

o Zero bytes at the end of a section are deleted and appear in the HUNK HEADER block only

o User may define absolute external symbols

PhxLnk is FREEWARE.

Author: Frank Wille Path: AmigaLibDisk1070:Programs/PhxLnk/ ==========

BitOp 2.2 Bit tool; dec-hex-bin conv; calc

A tool for creating/editing bitmasks. Also converts dec-hex-bin. And can be used as a calculator. Performs AND, OR, EOR, ADD, SUB, MUL, DIV, NOT, NEG, and SL/SR on any one or two numbers.

Author: John Corigliano Path: AmigaLibDisk1070:Programs/BitOp/

MemWatcher 1.0 Replaces drip, WB-Displ., Cluster Source

MemWatcher's purpose is to control memory loss and memory consumation of

programs under development. Easy to use Workbench interface.

Author: Frank Brandau Path: AmigaLibDisk1070:Programs/MemWatcher/

ACE 2.35 Update (V2.35) of Amiga BASIC compiler

ACE is a FreeWare Amiga BASIC compiler which, in conjunction with A68K and Blink produces standalone executables.

The language defines a large subset of AmigaBASIC but also has many features not found in the latter such as: turtle graphics, recursion, SUBs with return values, structures, arguments, include files, a better WAVE command which allows for large waveforms, external references, named constants and a variety of other commands and functions not found in AmigaBASIC.

New features in version 2.0 include: gadgets, three standard requester types, serial I/O and menus (with optional command-keys for menu

items). New commands and functions for this version include EXIT FOR, PTAB, SPC, DEF FN, ON ERROR and ERR (these last two handle file and serial I/O at present). INPUT and PRINT can now be used transparently for all screen/window combinations.

All user-defined windows are now fully-configurable and may be used in conjunction with screens as per AmigaBASIC. Window close event trapping is also a new feature.

In addition to event trapping, ACE now supports WAITing for both menus and gadgets. Waiting is more operating-system-friendly than event trapping.

A simple graphical front-end (Integrated Development Environment) is also provided with the archive. This is written in ACE.

Author: David Benn Path: AmigaLibDisk1070:Programs/ACE_Update/

ADoc 1.02 Create autodocs and/or texinfo from src

The ADOC scanner creates Autodocs or Texinfo source from source code. It is an enhanced version of Bill Koesters `Autodoc' program as of 21-Aug-89 which is part of C=ommodore's Native Developer Kit (NDK).

Author: Tobias Ferber Path: AmigaLibDisk1070:Programs/ADoc/

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RexxSkeleton 2.4 Create ARexx intuition skeleton

This program could save you many hours of programming and makes ARexx intuition related to your scripts real fun - just press one or two buttons and a full ARexx intuition skeleton is ready by your hand.

Rexx Window Skeleton is dedicated to RexxArpLib.library 3.3 by W.G.J. Langeveld - which gives a nice ARexx intuition interface that looks like OS2/3 and works like c intuition programming.

This program intuition is made as clear & clean as possible with only one window - I like a nice clean layout - Isn't frustrating with all these programs with lots of windows.

Author: KÂre Johansson Path: AmigaLibDisk1071:Programs/RexxSkeleton/

PhxAss 4.14 Highly optimizing macro assembler

PhxAss V4.xx is a highly optimizing macro assembler for Motorola's 680x0 CPUs, 6888x FPUs and 68851 MMU (of course, the 030, 040 and 060 MMUs are

also supported). It requires OS2.04 (V37) as a minimum and does no longer support older operating systems! (Kick 1.x owners: Get PhxAss V3.97)

Most important features:

o Fast: 15000-30000 lines per minute with standard Amigas, 50000-200000 with A4000/040.

o Symbolic and Source Level Debugging.

o Automatic generation of executables (if possible).

o Small Code and Small Data support (also support for __MERGED sections). o Listing file, Cross Reference Listing, Equates file.

o Complete floating point support: You can use complex floating point expressions, including float functions (sine, logarithm, square root, power, etc.), everywhere in your source, e.g. defining float EQUates or SETs.

o Switches for nine different optimizations.

o Locale symbols (xxx\$ and .xxx type).

o Support for Motorola's old and new operand style (even in 68000 mode). o locale.library usage (english, german, polish).

o Nearly all directives of the most popular assemblers like Seka, DevPac or AS (Aztec) are supported. Examples: INCBIN, INCDIR, CODE_C, REPT, RS, RSRESET, EQUR, REG, OFFSET, XDEF, XREF, PUBLIC, ...

o Further development and support is guaranteed for years, because I'll *never* change my system (Amiga forever!).

o Finally: Although Shareware, PhxAss is completely functional!

You will find four different versions of PhxAss in this distribution:

- 1. PhxAss: The standard 680x0,FPU,MMU macro assembler.
- 2. SmallPhxAss: This is a 68000-only version without floating point support.
- 3. FreePhxAss: This program is FREEWARE! It is intended for developers of PD-Compilers, who want to include PhxAss in their compiler package.
- 4. GigaPhxAss: Identical to PhxAss, but source codes are not limited to 65535 lines. Quite useful for assembling Reassembler outputs.

PhxAss is SHAREWARE. A registration will cost you 25 DM or 15\$. In return you will receive the latest update and the right to ask me for a new update whenever you want.

Author: Frank Wille Path: AmigaLibDisk1071:Programs/PhxAss/

MiserPrint 1.15 Print util for inkjets (HP-compatible).

MiserPrint is a print utility that puts up to 8 normal pages of text on one

sheet of paper. You are able to save paper and time. MiserPrint uses the small built-in fonts (Courier and Letter Gothic) of the HP-Deskjet or compatible printers.

Author: Heinz-Guenter Boettger Path: AmigaLibDisk1071:Programs/MiserPrint/

A4000HW 2.0 Reference guide to A4000 hardware.

This file is a reference to various tips, problems, repairs, and other information on the Amiga 4000 and common boards and peripherals.

Author: Warren Block Path: AmigaLibDisk1072:Programs/A4000HW/

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A1200HW 1.0 Q & A about Amiga 1200 hardware.

This is a text file that attempts to answer the most common hardware questions about the Amiga 1200 simply and concisely. Which is not to say that it succeeds... 8-)

Author: Warren Block Path: AmigaLibDisk1072:Programs/A1200HW/

ARexxSupervisor 1.20 Tool to test/debug ARexx interfaces

ARexxSupervisor is mainly a tool for the developpers of you who want to integrate and properly test/debug ARexx interfaces in their programs.

ARexxSupervisor provides a means of mouse-controlling the data that is sent to a valid ARexx port. Be careful however, it is easy to make destructive actions or provoke deadlocks or gurus.

Author: F.DELACROIX Path: AmigaLibDisk1072:Programs/ARexxSupervisor/

RexxDosSupport 2.3 ARexx function lib for V37+ dos functs.

ARexx function library for accessing Dos V37+ functions.

∑ ReadArgs()

 $\overline{\Sigma}$ GetVar(), SetVar(), DeleteVar()

 $\overline{\Sigma}$ ParsePattern(), MatchPattern() - even case-insensitive

 \sum Fault()

 $\sqrt{2.1}$ implements some more functions:

> Delete(), Rename(), MakeDir()

 $\overline{\Sigma}$ SetComment(), SetProtection()

Author: hartmut Goebel Path: AmigaLibDisk1072:Programs/RexxDosSupport/

=========

Puzzle 1.3 Try to put 16 color images back together

This is a simple puzzle game. You have square pieces and you move them around to make the picture. It is all mouse driven. You can show the picture (remember to press the left mouse button to return to the puzzle) It is a simple program that doesn't keep track of whether you have completed the puzzle or not. Also, I never got around to putting in double buffering to get rid of the slight flashes. Oh well.

You can use any picture you want so long as it is 320x200 and 16 colors with the lower 4 colors being unused. The program will automatically set the lower four colors to:

color #DPaint ColorADPro Color00,0,00,0,0

1	9,9,9	153,153,153
2	14,14,14	238,238,238
3	5,5,5	85,85,85

All the other colors can by anything you want.

Author: Brian Gragg Path: AmigaLibDisk1072:Programs/Puzzle/

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GfxCon 1.3 Image format converter for most formats

Image format converter that can load and save most formats:

Load: ILBM, LBM, RGB8, RGBN, PCX, IMG, BMP, RLE4, RLE8, GIF, TIFF, JPEG, RGB-Raw, Targa

Save: ILBM, PCX, GIF, JPEG, RGB-Raw, Postscript

Features:

- virtual memory built in (even with a plain 68000)
- color-effects and simple transformations are possible
- shows most information stored in images
- has a nice GUI
- fontsensitiv
- 68020/881-version included

New:

- V1.3 HAM6 working again
 - TIFF-RGB images and bug fixes
 - improved virtual memory
- V1.2 HAM8
 - Targa-CLUT-images

Author: Dirk Farin Path: AmigaLibDisk1073:Programs/GfxCon/ ==========

TPD 39.6 Tron's PCX DataType 39.6

This datatypes enables your system to read PCX files. PCX is an image file format invented by the programmers of the program "PaintBrush" and one of the most common image formats on MS-DOS computers. With this datatype you will be able to display such PCX files with "MultiView" or load them as patterns or pictures with "WBPattern".

Author: Matthias Scheler Path: AmigaLibDisk1074:Programs/TPD/

==========

Targa_dt 39.1 Datatype for Targa or TGA images

A datatype used for showing Targa image files.

New features:

- Added 15,16 bit support
- Added support for 8,15,16 and 32 bit colourmaps and for pictures without a colourmap
- Added support for interleaved pictures
- Added support for right to left pictures
- Fixed small problem with 15,16,24 and 32 bit pictures, that also have a colourmap

- Swapped some colours in the HAM palette, to give the pointer (almost) the standard Workbench colours

Author: Arthur Pijpers Path: AmigaLibDisk1074:Programs/Targa_dt/ _____

ZGIFDataType 39.13 Fast datatype for displaying GIF files.

A very fast GIF Datatype

Main features:

- o SPEED. Try it, after using this you wont want to be without it!
- o Supports most gifs (only some esoteric, and mostly unused features of the GIF8?a standard have been ignored)
- o Uses async file reading for greater performance on an A1200 will load a picture the same speed off of floppy as off of hard drive!
- o 100% Assembly language, very optimised.
- Custom chunky to planar conversion, that is reasonably fast (a version using WritePixelLine8() runs about 50% the speed of this version)
- o Now works with all 68000 series CPU's (i hope)
- o Its FREE! (this is of course the best bit)

Main limitations: (hey, its not _perfect_ after all)

o OM_WRITE BOOPSI method not yet implemented. Expect this in a future

release.

- o Only decodes pictures with a global colour table. Most gif loaders do the same, and most writers write them.
- o Ignores any local colour tables (but still decodes picture). Could lead to a bad palette.

Author: Michael Zucchi Path: AmigaLibDisk1074:Programs/ZGIFDataType/

MouseClock 2.0 Battery backed-up clock/cal project v2.0

Hardware project of a low cost, very small external battery backed up clock calendar for all Amigas (especially for A1200, A500, A600). It is connected to the mouse port #2. Shareware, includes source.

Changes from v1.22 to v2.0:

- Added pcb layout (registering).

- Added MagicWB icons for the program.

- Revised docs and shareware drawings (now completely redrawn and printed with a 360 DPI inkjet printer)

- Now it may be mounted internally in the rear opening under the disk-drive of the A1200.

- It may also use a not rechargeable battery.

- Added the possibility to order the clock chip.

Author: Adriano De Minicis Path: AmigaLibDisk1074:Programs/MouseClock/

Binary_dt 39.11 Datatype for viewing binary files in hex

This is a binary data type for using in MultiView or similar programs! The datatype loads any binary file and displays it in a hex format!

Author: Stefan Ruppert Path: AmigaLibDisk1074:Programs/Binary_dt/

C_dt 39.5 C datatype, highlights c/c++ keywords

This is a C Source data type for using in MultiView or similar programs. It displays different parts of a C Source in different style and color, like comments, keywords, basic types and cpp keywords! This goes all through a prefs file. If you design a nice preference file, please submit it to the author, so that anyone can use it! Author: Stefan Ruppert Path: AmigaLibDisk1074:Programs/C_dt/

DefDTIcon 1.7 Changes selected icon images to defaults

This very useful utility installs itself to the Workbench Tools menu. Any file selected via it will have its icon images changed to the default for its datatype. Includes many standard icons.

Author: Lee Kindness Path: AmigaLibDisk1074:Programs/DefDTIcon/

==========

db 2.5 Database with GadTool look

db is a small and fast database program that I wrote after having tested numerous other PD database programs and always found something lacking or

irritating me. They might have dozzens of features not found in db, but they lacked font sensitivity and a standard GUI look and OS 3.0 behaviour.

My main need was to keep record on addresses and telephone numbers of friends and companies. Before v2.0 db was fixed to be just an address and telephone database, but that has changed. The program is designed to handle information of your choice. Currently you have to use a file ------ cut here ------

------ Headers ------From fnf@amigalib.com Thu Jun 22 11:49:20 1995 Received: from amigalib.com by emin05.mail.aol.com with SMTP (1.37.109.11/16.2) id AA129486157; Thu, 22 Jun 1995 11:49:20 -0400 Return-Path: <fnf@amigalib.com> Received: by amigalib.com (Smail3.1.28.1 #64) id m0sOpMA-0004nYC; Thu, 22 Jun 95 09:43 MST Message-Id: <m0sOpMA-0004nYC@amigalib.com> From: fnf@amigalib.com (Fred Fish) Subject: Contents files for FF1060-FF1080 To: DonHicks@aol.com (Don Hicks) Date: Thu, 22 Jun 1995 09:43:53 -0700 (MST) Cc: fnf@amigalib.com (Fred Fish) X-Mailer: ELM [version 2.4 PL23] Mime-Version: 1.0 Content-Type: text/plain; charset=US-ASCII Content-Transfer-Encoding: 7bit Content-Length: 38250

Subj: #2(2) Contents files for FF1060-FF1080
Date: Thu, Jun 22, 1995 11:49 AM EDT
From: fnf@amigalib.com
X-From: fnf@amigalib.com (Fred Fish)
To: DonHicks@aol.com (Don Hicks)
CC: fnf@amigalib.com (Fred Fish)

Mail Split By Gateway

----- cut here ------

editor to specify the database fields and layout as there is no GUI for that. Anyway that's a one time job, then you just USE the database and have fun.

Complete GUI support will probably only be included in a commercial product I plan to call REG.

A partial list of db's features include:

- o Dynamic memory handling. Number of records and fields only limited by free memory.
- o GadTool based. (Use fields of string, checkbox and cycle type)
- o Mouse and keyboard driven.
- o User definable fields and layout.
- o Multiple views of the same database.
- o Commodore's Clipboard for flexible interaction with other programs.
- o AppWindow -just drag and drop database icons on db to load.
- o Online MenuHelp -Press HELP key when selecting a menu item.
- o Font sensitivity.
- o ARexx
- o ASL requesters for flexible loads and saves.
- o Localized
- o Dial numbers using a modem or loudspeaker
- o WB and Shell usage with Commodore's template parsing
- o Fast and flexible find function using AmigaDOS patterns.
- o Filter function.
- o Fast and flexible sort function.

Multiple sort orders can be specified.

- o 'Export View' and two standard ASCII export features.
- o Automatic ASCII import (tab-separated ASCII)

Author: David Ekholm, Datadosen Path: AmigaLibDisk1075:Programs/db/

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PCDRV2AM ?.? Use 1.44Mb PC drives as Amiga HD drives

PCDRV2AM is a package describing how the author made a DD (880 kb) floppy drive and a HD (880/1760 kb) floppy drive using a 3.5 inch PC 1.44 Mb floppy drive. It consists of three files:

- PCDRV2AM.IFF picture with the schemes.
- PCDRV2AM.DOC text describing how to do it.
- DRIVEID program to check the identification of the drive in the amiga.

The drives are completely compatible with the standard amiga (HD/DD) floppy drives. There is no need for

drivers if you use kickstart 2.x and higher.

Author: Dick Diederik Path: AmigaLibDisk1075:Programs/PCDRV2AM/

AFile 4.01 A datafile manager

AFile is a data file manager, that is a tool which lets you create and manage your files (addresses, video collections, clients, ...) using an Intuition interface. There is no limitation to the number of fields or records. The program offer the standard printing, sorting, and importing/ exporting functions. AFile uses AREXX as it's programming language. You can create full input masks with background picture, field positioning, checking of entered data, menus and printing customization.

Author: Denis Gounelle Path: AmigaLibDisk1075:Programs/AFile/

Man 3.7 UNIX like man/Xman command

A program to handle docs and hypertexts. They can by called easily by shell or by wb. Font-sensitive gui to control features. Appwindow to add texts/guides. Realized as a commodity. Binary only.

Author: Markus Hillenbrand Path: AmigaLibDisk1076:Programs/Man/

ZShell 2.5 Small, fast shell with CFN and review.

ZShell is a small (31K), fast and powerful Shell with many (65)

builtin commands. So it replaces most of the commands in the C: directory (like LIST, COPY etc.) what effects in saving disk space and reducing disk accesses. There is no way around ZShell for those who do not have a harddisk or still have Kickstart 1.2/1.3.

Some of the features:

- * Freeware, no payment required !
- * Usage is similar (or better) to the standard AmigaDOS shell.
- * Supports the standard housekeeping commands which are builtin, so no disk access is necessary.
- eg. list, dir, cd, assign, delete, copy, move, path, info, type
- * A total of 65 builtin commands.
- * About 31K small (pure assembler code, source included).
- * Starting from Workbench (!) or CLI. No installation needed.
- * File name completion by simply pressing TAB; shows all matches.
- * Review buffer to see again what scrolled out of the window.
- * Some commands and debugging features for programmers.
- * Online Help function and AmigaGuide documentation with examples.
- * Command line editing better than OS2.0/3.0 Shell.
- * Support of OS2.0+ and OS3.0+ specific features.
- * Wild cards and recursive processing.
- * Real RUN and NEWCLI command that reenters ZShell quickly.
- * DIR and LIST both sort (by default) and show filesizes.
- * Application-Window/-Icon
- * Can open window on own screen
- * 100% script compatibility
- * Can create and show Hard- and Softlinks.

Author: Paul Hayter, Martin Gierich Path: AmigaLibDisk1076:Programs/ZShell/

=========

MiniMorph 1.1d A small morphing package

MiniMorph is a program that will allow you to create smooth morphs/warps

between two different images over a period of frames to create an animation.

Actually it works only on greyscale pictures (16-256). It has been written 100% in assembler to be as fast as possible. For example morphing a 320*256*256 picture takes less than 9 seconds on a standard A1200.

Author: Philippe Banwarth Path: AmigaLibDisk1077:Programs/MiniMorph/

VMM 3.0 Virtual memory for Amigas with MMU

VMM implements a virtual memory manager for Amigas with a 68040, 68030 or 68020+68851 processor. A localized user interface to enter all parameters and to disable certain tasks and load files from using virtual memory is also provided. For the user interface MUI 2.3 is needed.

V3.0 includes the ability to swap out program code, memory tracking, better MMU support, an ARexx port and some other new features.

Author: Martin Apel Path: AmigaLibDisk1077:Programs/VMM/

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PTPrefs 1.03 Changes look of various players

This little tool lets to change the pictur, pointer and font of most Protrackers, Soundtrackers, Noisetrackers, Startrekkers,...

It converts the stuff that your trackers uses to standart IFF pictures, which can then be edited by your favourite painting program. If the pictures fits your personal taste, you can put them back into the tracker. The next time you start that program, it will use that stuff that you have patched in.

Author: MNT Path: AmigaLibDisk1078:Programs/PT_Prefs/

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KightsQuest ?.? Single player board game of strategy

KnightsQuest is a one player game of strategy, in which you move around an 8x8 grid with a knight (chess piece), trying to land on all spaces. (Not an easy task!)

Author: David H. Loeser Jr. Path: AmigaLibDisk1078:Programs/KnightsQuest/

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PowerPlayer 4.1 User/System friendly module player

A very powerful, user friendly and system friendly module player. It can handle nearly all module-formats, can read powerpacked & xpk-packed modules and comes along with its own powerful cruncher that uses the lh.library. Has a simple to use userinterface and an ARexx port, has locale-support and a nice installer script for CBM's installer utility. Binary only.

Author: Stephan Fuhrmann Path: AmigaLibDisk1078:Programs/PowerPlayer/

Reminder 6.0 A nice reminder utility

Reminder keeps an eye on a list of messages and commands, which the user (you) wants to be shown and/or executed at a specific time or time intervals. Any or all of the timeparameters can be wildcards. Once every minute the list is checked, and if a match between the

systemclock and a time specification is found a window will pop up, and the message(s) will be shown and/or the command(s) will be executed.

Because Reminder is supposed to run as a backgroundprocess, it is designed to be memory efficient and use as little CPU time as possible. Should you however be the owner of an unexpanded A500, or for any other reason NOT want the program to run continuous, it is possible to make it show all messages for today at once, and then die (when using this option no commands will be executed).

Author: Ebbe Holleris Petersen Path: AmigaLibDisk1079:Programs/Reminder/

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LazyBench 1.20 Launches applications from a ListView

LazyBench is the perfect solution for lazy people with a hard disk crammed full of goodies, which are too difficult to reach because they are buried away in drawers inside drawers, inside drawers, inside drawers... LazyBench installs as a Commodity and quietly waits in the background. From then on, you can use its hot key to pop up its window and effortlessly launch your favourite applications (Tools or Projects) from a ListView.

LazyBench is 100% OS compliant and has been extensively tested with tools like Enforcer and Mungwall, has a real font adaptative GUI with a dynamic layout engine, supports Locale, virtual and public screens, third parties graphics boards, and is fully userconfigurable. Usually these features come at a price, in terms of executable size, performance, or both, but not in this case: LazyBench is just 16472 bytes long, works well even with a plain 68000 CPU, and doesn't need any custom libraries, handlers or devices that aren't already a part of the Amiga's operating system.

Author: Werther 'Mircko' Pirani Path: AmigaLibDisk1079:Programs/LazyBench/

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FlushCX 2.01 The ultimate commodity killer

FlushCX is a useful tool which terminates all active commodities and that way some memory is gained. This can be pretty necessary e.g. on an A1200 without extra memory. Contains both a CLI-only version and a WB-only version.

Author: Jan St^{*}tzer Path: AmigaLibDisk1079:Programs/FlushCX/

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FlipIt 2.0 Flip through screens via hotkeys.

Commodity that lets you install hotkeys for flipping through screens. FlipIt lets you specify a hotkey to push the frontmost screen to the back, and a hotkey to bring the rearmost screen to the front. This is useful when using programs that do not have depth gadgets on their screens.

Author: Michael J Barsoom Path: AmigaLibDisk1079:Programs/FlipIt/

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Forcelcon 1.8 Substitute Icon images and positions

Forcelcon is an utility mainly for users of CDRom drives

or users of networking software capable of sharing devices and icons. Since one can not snapshot the position of a volume`s icon (on read only media), nor replace it by a user-defined one, I wrote this utility. Forcelcon allows you to set the position of a disk`s icon and/or replace it by a different image/icon which doesn`t have to be a disk.info file. All types of ".info" files may be selected. Special features include inheritance of device specific settings, specifying the root drawer`s size/position and display flags/modes. Forcelcon may even change the look and position of Applcons.

Author: Kai Iske Path: AmigaLibDisk1079:Programs/Forcelcon/

Picticon 1.1 Scales pictures into icons. os3.x only

Allows pictures to be dropped onto an appicon. Will then load the pictures using datatypes.library and scale them into icons.

Many options to customize how the scaled picture icons will look. Allows frames/backgrounds and size text (built in fonts, tho)

Features:

- o Files may be passed by dropping them onto an appicon, selecting an apptool item, shift-selection, or via a CLI interface.
- o Dithering (one type, error-diffusion)
- o Remaps to current Workbench palette
- o Both fractional and integer scaling
- o User defined icon size
- o Allows templates for both tooltypes and/or background underlay
- o User defined appicon image
- o Ability to place picture dimension text onto icon
- o Preserves aspect of pictures that contain aspect information
- o User defined screen aspect. (for non-lace or s-hires users)
- o HAM-6/HAM-8 support for both reading and rendering
- o Datatype loader/scaler module is available for registered E 3.0

users. (no source)

- o Newlcons support (optional, not included)
- o WhatIs support (optional, not included)
- o Multiple filenames and/or wildcards from the CLI interface

Author: Chad Randall Path: AmigaLibDisk1080:Programs/Picticon/

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AppLauncher 1.0 Application Launcher for WB2 and WB3

AppLauncher is an AppWindow, AppIcon and AppMenu application that lets you quickly launch your favorite applications via the Tool Menu, Launch Palette or remotely using ARexx commands. AppLauncher is incredibly easy to use because of the intuitive user interface and flexibility.

Application can be launched using the or by using the Workbench Tool menu or ARexx. Any Tools or Projects can be launched by simply drag and drop and double clicking the icon.

AppLauncher supports the standard Workbench icons, NewIcons, and MagicWB icons.

Unlimited number of preferences can be used with AppLauncher. You can load

a new preference dynamically.

AppLauncher can run on any platform with Workbench 2.0 or higher installed and 512K of RAM.

Author: Danny Y. Wong Path: AmigaLibDisk1080:Programs/AppLauncher/

MCP 1.02 A powerful Multifunction Commodity

MCP (Master Control Program) is a powerful Multifunction commodity with the following features:

- Mouse-Speeder
- Drive-NoClick
- SetDRI pens
- AssignWedge
- automatic Screen-activation
- AppChange
- NoTopaz
- Screen-Blanker (supports SwazBlanker)
- Screen-Dimmer
- MousePointer Blanker
- Alert-History
- full Windowmoving
- QuietTD
- CrunchPatch
- DosWildstar (* instead of #?)
- 16 Color Pointer
- complex Promotor
- PatchRGB32
- New Workbenchtitle
- LibSearch / FontSearch
- Formatprotection
- ToolAlias
- AssignPrefs
- Borderblank
- NoGuru
- little RTPatch
- WorkbenchTitle activate
- CopyMemQuicker
- No Chipmem option
- No Capslock
- CacheFont
- ToolType Enhancer
- many Hotkey Functions
- MUI Prefs-Program
- Coded in 100% Assembler
- uses Reqtools.library

Author: Stefan "zerocom" Sommerfeld

Michael "Oxygene" Knoke Vincent "fOX" Sch^{*}ttke Path: AmigaLibDisk1080:Programs/MCP/